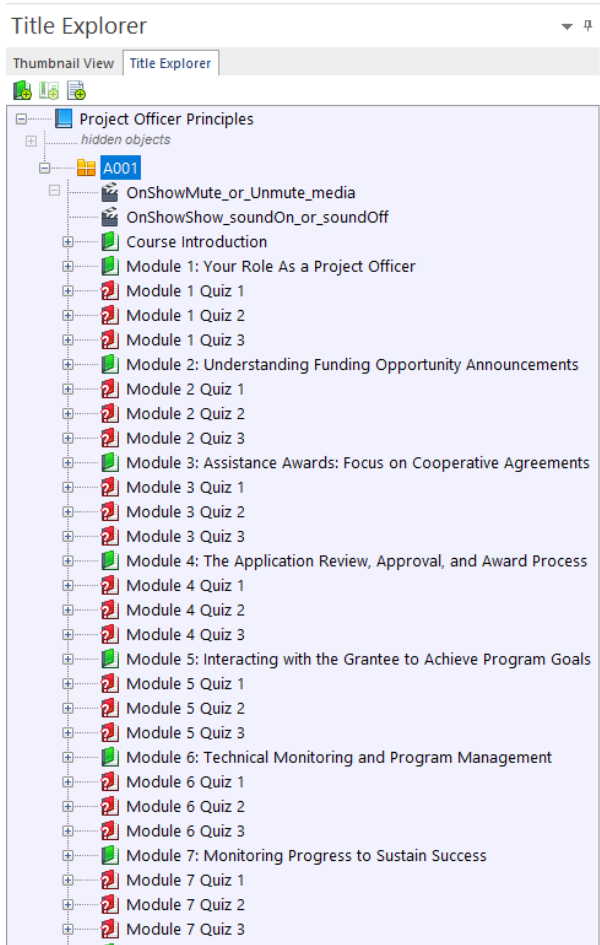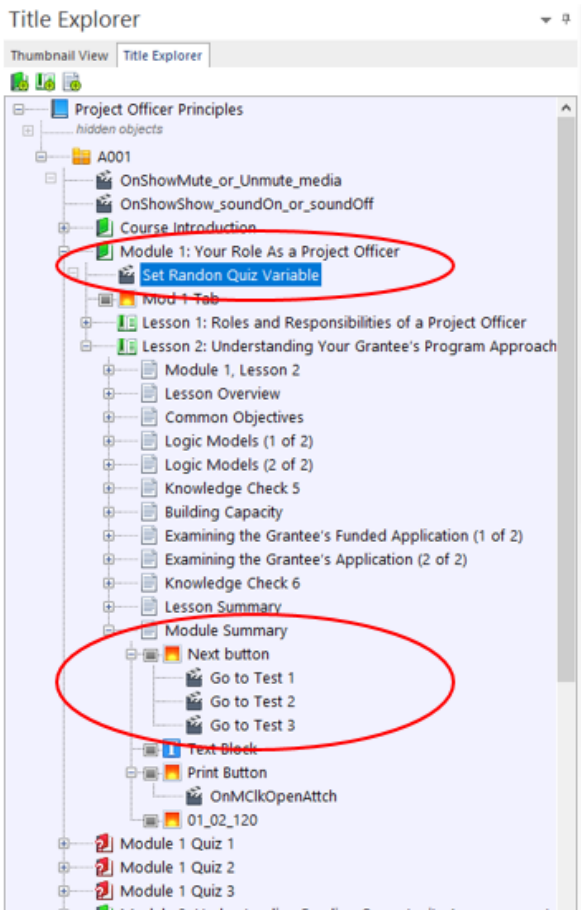7 Modules, 3 quiz options per module

Random variable is set at the beginning of the module and is used on the module summary page to determine which quiz the learner receives.

Pass/fail behaviors are set for each quiz